



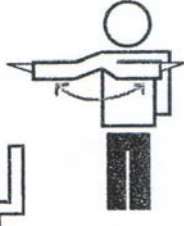









# SIGNALS & SYMBOLS

EVENT	UMPIRES SIGNAL	RECOMMENDED SYMBOL	OTHER SYMBOLS & NOTES
Wide Ball		W	+ □ ●
No Ball		○●	N
Bye		B	.
Leg Bye		L	.
Boundary Four		4	
Boundary Six		6	
Dead Ball		.	NOTE: When applicable
Short Run			Remove one run from batsman and total
Wicket		X	W R if Run-Out
Penalty Runs to Fielding Side		5	Entered in Penalty Extras
Penalty Runs to Batting Side		5	Entered in Penalty Extras
Signal Revoked			Ignore previous signal - but watch for new one